

Block symplectic Gram–Schmidt method

Yoichi Matsuo¹Takashi Nodera²

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Abstract

For large scale linear problems, it is common to use the symplectic Lanczos method which uses the symplectic Gram–Schmidt method to compute symplectic vectors. However, previous studies showed that the selection process of the parameter in the symplectic Gram–Schmidt method is flawed, as it results in a partially destroyed J-orthogonality of the J-orthogonal matrix. We explore a block type symplectic Gram–Schmidt method and a new condition for the reorthogonalization to maintain J-orthogonality and to more accurately compute symplectic factorization. Applying the block size scheme to this method, we develop a new procedure for computing symplectic vectors.

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1 Introduction

The orthogonalization process of QR factorization by the Gram–Schmidt (GS) method is arguably one of the most important processes in linear algebraic computation and there are numerous studies on this subject [4, 7, 8, 11, 12].

Orthogonalization with the GS method is also used in symplectic methods which are structure-preserving and are used to solve eigenvalue problems arising from special matrices like the Hamiltonian matrix. In scientific computation, the eigenvalue problem of the Hamiltonian matrix is an important and well-studied topic [1, 2, 6]. One applications of the symplectic method is solving the Ricatti equation arising from control theory [3, 5]. The symplectic method enables us to compute eigenvalues quickly by using the structure of a matrix, unlike the Householder QR or Lanczos methods. For a given coefficient matrix A , the symplectic Gram–Schmidt (SGS) method computes

the symplectic matrix \mathbf{S} and triangular matrix \mathbf{R} which satisfy $\mathbf{A} = \mathbf{SR}$. Since this method preserves the important structure of \mathbf{A} , it enables us to compute eigenvalues more rapidly. According to Van Loan [6], for a Hamiltonian matrix, the SGS requires only about 25% of the floating point operations of the Householder QR method.

The SR procedure is very similar to the Householder QR algorithm. Salam [10] proved that SR is equivalent to the modified symplectic Gram–Schmidt (MSGs) method. Another method is SR factorization by the classical symplectic Gram–Schmidt (CSGS) method [9]. However, there are fewer numerical experiments documented on the SGS compared to the GS decomposition for the QR, Arnoldi and Lanczos methods. In Section 2, we summarize the SGS method.

In this article we explore the possibility of using the block symplectic Gram–Schmidt (BSGS) method by blocking the CSGS method. Section 3 proposes the BSGS method. The block Gram–Schmidt (BGS) algorithm is a standard generalization of the classical Gram–Schmidt algorithm. Stewart [12] and Matsuo et al. [7] showed how the computation time of the QR factorization is shortened by employing the BGS method. By blocking the CSGS method, the BSGS method should enable a more rapid SR factorization. However, since the optimal block size m is not consistent when employing the BGS method, it is necessary to determine m . When the BGS method is used, m must be determined accurately through trial and error. Section 4 and Section 5 discuss numerical experiments which evaluate the effectiveness of our proposed algorithm.

2 Symplectic Gram–Schmidt method

The first step is to define the matrix

$$\mathbf{J} = \begin{bmatrix} \mathbf{0}_n & \mathbf{I}_n \\ -\mathbf{I}_n & \mathbf{0}_n \end{bmatrix} \in \mathbb{R}^{2n \times 2n}, \quad (1)$$

where $\mathbf{J}^T = \mathbf{J}^{-1} = -\mathbf{J}$. Then, the J-product is defined for the vectors $\mathbf{x}, \mathbf{y} \in \mathbb{R}^{2n}$ by

$$\langle \mathbf{x}, \mathbf{y} \rangle_J = \mathbf{x}^T \mathbf{J} \mathbf{y}. \quad (2)$$

Let

$$\mathbf{M}^J = \mathbf{J}^T \mathbf{M}^T \mathbf{J}, \quad (3)$$

and let matrix \mathbf{S} be symplectic or J-orthogonal when

$$\mathbf{S}^J \mathbf{S} = \mathbf{J}^T \mathbf{S}^T \mathbf{J} \mathbf{S} = \mathbf{I}. \quad (4)$$

The elementary symplectic factorization (ESR) which J-orthogonalizes $\mathbf{X}_1 = [\mathbf{x}_1, \mathbf{x}_2]$ into the J-orthogonal matrix $\mathbf{S}_1 = [\mathbf{s}_1, \mathbf{s}_2]$, for $\mathbf{x}_i \in \mathbb{R}^{2n}$ with $i = 1, 2$, is

$$\begin{cases} \mathbf{s}_1 = \mathbf{x}_1 / r_{11}, \\ \mathbf{y} = \mathbf{x}_2 - r_{12} \mathbf{s}_1, \\ r_{22} = \mathbf{s}_1^T \mathbf{J} \mathbf{y}, \\ \mathbf{s}_2 = \mathbf{y} / r_{22}, \end{cases} \quad (5)$$

where r_{11} and r_{12} are arbitrary real values. There are several way to choose r_{11} and r_{12} :

- ESR1, $r_{11} = \|\mathbf{x}_1\|$, $r_{12} = 0$,
- ESR2, $r_{11} = \|\mathbf{x}_1\|$, $r_{12} = \mathbf{s}_1^T \mathbf{x}_2$,
- ESR3, $r_{11} = \|\mathbf{x}_1^T \mathbf{J} \mathbf{x}_2\|$, $r_{12} = 0$.

According to Salam [10], the choice of r_{11} and r_{12} is an influential factor in the accuracy of the J-orthogonality of the SR factorization and the ESR2 method is the most stable because \mathbf{s}_1 and \mathbf{s}_2 are orthogonal to each other.

From equation (5),

$$\mathbf{X}_1 = \mathbf{S}_1 \mathbf{R}_1, \quad \mathbf{R}_1 = \begin{bmatrix} r_{11} & r_{12} \\ 0 & r_{22} \end{bmatrix}, \quad (6)$$

Algorithm 1: Elementary SR factorization.

Data: $X_1 = [\mathbf{x}_1, \mathbf{x}_2]$

Result: $S_1 = [\mathbf{s}_1, \mathbf{s}_2]$, $R_1 = [r_{11}, r_{12}, 0, r_{22}]$

1 **begin**

2 Choose $r_{11} \in \mathbb{R}$, $\mathbf{s}_1 = \mathbf{x}_1/r_{11}$;

3 Choose $r_{12} \in \mathbb{R}$, $\mathbf{y} = \mathbf{x}_2 - r_{12}\mathbf{s}_1$;

4 $r_{22} = \mathbf{s}_1^T \mathbf{J} \mathbf{y}$;

5 $\mathbf{s}_2 = \mathbf{y}/r_{22}$;

6 **end**

where S_1 is the J-orthogonal matrix and R_1 is an upper triangular matrix. Algorithm 1 describes the ESR method.

The CSGS algorithm is very similar to the CGS algorithm. For an $2n \times 2n$ matrix $X = [X_1, X_2, \dots, X_n]$, the CSGS method factorizes X into the J-orthogonal matrix S and upper triangular matrix R through

$$H = S^J X_i, \quad (7)$$

$$Y_i = X_i - SH, \quad (8)$$

$$Y_i \rightarrow S_i R_i, \quad (\text{by ESR}) \quad (9)$$

$$S = [S, S_i], \quad R \leftarrow R, R_i, H. \quad (10)$$

From equations (7) and (10) it is seen that the CSGS method is very similar to the CGS method. However, in the CSGS method the vectors Y are normalized by the ESR instead of by the norm of Y vectors. Repeating equations (7)–(10) for $i = 1, \dots, n$ results in

$$X = SR. \quad (11)$$

The J-orthogonalized vectors S_1, \dots, S_n , with $S_i = [\mathbf{s}_{2i-1}, \mathbf{s}_{2i}]$, in the CSGS

method satisfy

$$\mathbf{s}_{2i-1}^T \mathbf{J} \mathbf{s}_{2i} = 1, \quad i = 1, \dots, n, \quad (12)$$

$$\mathbf{S}_i^T \mathbf{S}_j = \begin{cases} 0, & i \neq j, \\ 1, & i = j. \end{cases} \quad (13)$$

3 Block symplectic Gram–Schmidt method

In this section, a block CSGS method is explored for speeding-up SR factorization. First, matrix \mathbf{X} in equations (7)–(10) is replaced with $\mathbf{X}_{\text{block}} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n]$ and

$$\mathbf{H} = \mathbf{S}^T \mathbf{X}_{\text{block}_i}, \quad (14)$$

$$\mathbf{Y}_i = \mathbf{X}_{\text{block}_i} - \mathbf{S} \mathbf{H}. \quad (15)$$

Using equations (14) and (15), a matrix $\mathbf{X}_{\text{block}}$ is J-orthogonalized against the previous J-orthogonalized matrix \mathbf{S} . However, these steps alone are not enough to create a J-orthogonalized matrix because the vectors in \mathbf{Y} are not J-orthogonalized against each other. This makes it necessary to add one more step to create J-orthogonalization for vectors in \mathbf{Y} :

$$\mathbf{Y}_i \rightarrow \mathbf{S}_i \mathbf{R}_i, \quad (\text{by CSGS}) \quad (16)$$

$$\mathbf{S} = [\mathbf{S}, \mathbf{S}_i], \quad \mathbf{R} \leftarrow \mathbf{R}, \mathbf{R}_i, \mathbf{H}. \quad (17)$$

By relation (17), \mathbf{Y} is J-orthogonalized. Algorithm 2 gives the BSGS algorithm.

3.1 Re-orthogonalization

According to Stewart [12], employing full re-orthogonalization is enough for maintaining the orthogonality of computed vectors when employing the GS

Algorithm 2: Block symplectic Gram–Schmidt algorithm.

Data: $X = [X_{\text{block}_1}, \dots, X_{\text{block}_n}]$

Result: $S = [S_1, \dots, S_n]$, R

```

1 begin
2    $X_{\text{block}_1} = S_1 R(1 : 2, 1 : 2)$ ;
3   for  $i = 2 : n$  do
4     for  $j = 1 : i - 1$  do
5        $H_{i,j} = S_j^J X_{\text{block}_i}$ ;
6     end
7      $Y_i = X_{\text{block}_i} - \sum_{j=1}^{i-1} S_j H_{i,j}$ ;
8      $R(1 : 2(i - 1), 2i - 1 : 2i) = H_{j,i}$ ;
9      $Y_i \rightarrow S_i R_i$  by CSGS method;
10     $R(2i - 1 : 2i, 2i - 1 : 2i) = R_i$ ;
11  end
12 end
```

method. The condition for re-orthogonalization is

$$\|\hat{\mathbf{y}}\| \geq \frac{1}{2} \|\mathbf{x}\|. \quad (18)$$

If an orthogonalized vector $\hat{\mathbf{y}}$ does not satisfy this condition, then re-orthogonalization is employed. However, when running the SGS method, the condition may fail because the norms of J-orthogonalized vectors tend to increase as the SGS steps proceed. This is because the SGS method is unable to normalize computed vector $\hat{\mathbf{y}}$. To address this issue the ESR method must be utilized instead. The \mathbf{s}_{2i-1} vector satisfies

$$\|\mathbf{s}_{2i-1}\| \geq 1. \quad (19)$$

Even though the computed vector $\hat{\mathbf{y}}$ lacks J-orthogonality, $\hat{\mathbf{y}}$ satisfies condition (18). This makes it possible to propose a new condition for re-

orthogonalization instead of using condition (18):

$$\|\hat{\mathbf{y}}\| \leq \frac{1}{2} \|\mathbf{x}\|. \quad (20)$$

Through this condition, the norm of the computed vectors is controlled, and re-orthogonalization is employed.

3.2 Optimal block size

Through a blocking procedure, it is possible to compute SR factorization quickly. However, the computation time is dependent on block size \mathbf{m} . Moreover, since the optimal block size \mathbf{m} is not consistent when employing the BSGS, it is mandatory to determine \mathbf{m} . There is no unique \mathbf{m} for any matrix \mathbf{X} when the BSGS is used, and it is necessary to determine \mathbf{m} accurately, through trial and error.

The next step is to determine the optimal block size. Algorithm 3 gives the method used to estimate optimal block size. The total BSGS computation time with block size \mathbf{m} is approximated from a polynomial function using sample points $\mathbf{b}[\mathbf{i}]$ which are estimated by observing the sample computation time \mathbf{a} . We determine that the \mathbf{m} which minimizes the approximated BSGS computation time is the optimal block size. Matsuo et al. [8] provided more details for determining the block size.

4 Numerical experiments

In this section the BSGS with Algorithm 2 and Algorithm 3, CSGS and MSGS are tested [9]. The numerical environment is

- Intel(R) Xeon(R) CPU E3-1270 V2 3.50 GHz;
- 16 GB memory.

Algorithm 3: The new method for estimating optimal block size.

Data: $X \in \mathbb{R}^{n \times n}$

Result: m

```

1 begin
2   for i = 1 : 5 do
3     mi := 2i-1;
4     for j = 0 : 1 do
5       start:=get time;
6       Block Symplectic Gram–Schmidt step for Xblock (Algorithm 2);
7       end:=get time;
8       tij := end – start;
9     end
10    a = (ti0 – ti1)/mi;
11    b[i] := (1/2) n2a + ti0 – a(h – m);
12    for j = 5 : 1 do
13      | A[ij] = mij-1;
14    end
15  end
16  solve Ax = b;
17  f(m) := x1m4 + x2m3 + x3m2 + x4m + x5;
18  solve m := minm ∈ [0, ½N] f(m);
19 end

```

4.1 Experiment one

Firstly, it is shown that the J-orthogonality of the SGS method is unstable and how our new re-orthogonalization condition is effective in addressing this. These numerical experiments were implemented in Matlab2013b and the test matrices were Hamiltonian matrices \mathbf{H} with sizes $20 \times 20, 40 \times 40, \dots, 200 \times 200$ with random values. The CGS and the CS GS methods were employed to calculate orthogonality and J-orthogonality of the computed matrices by, respectively,

$$\|\mathbf{I} - \mathbf{Q}^T \mathbf{Q}\|_2, \quad \|\mathbf{I} - \mathbf{S}^J \mathbf{S}\|_2 .. \quad (21)$$

Figures 1 and 2 show the numerical results. The results suggest that the J-orthogonality of the CS GS method is very unstable. For small size problems the accuracy of the J-orthogonality is approximately 10^{-10} . However, for a 200×200 Hamiltonian matrix the accuracy of the J-orthogonality is unacceptable. We have not identified the reason for this problem with large matrices, but it is possible that calculation errors are caused by the ESR increasing the norm of the computed vector.

Figure 2 illustrates the accuracy of the J-orthogonality of CS GS with re-orthogonalization condition (20), and it is much improved compared to Figure 1. It seems that the orthogonalization condition works for the CS GS method.

4.2 Experiment two

The effectiveness of the BSGS method is illustrated in this section. These numerical experiments were implemented in C language with double precision and the test matrices used were the Hamiltonian matrices $\mathbf{H}_1 \in \mathbb{R}^{200 \times 200}$ and $\mathbf{H}_2 \in \mathbb{R}^{2000 \times 2000}$ with random values. The SR factorization employed the BSGS, CS GS and MSGS methods and re-orthogonalization was implemented in each procedure.

Figure 1: J-Orthogonality of the CS GS method.

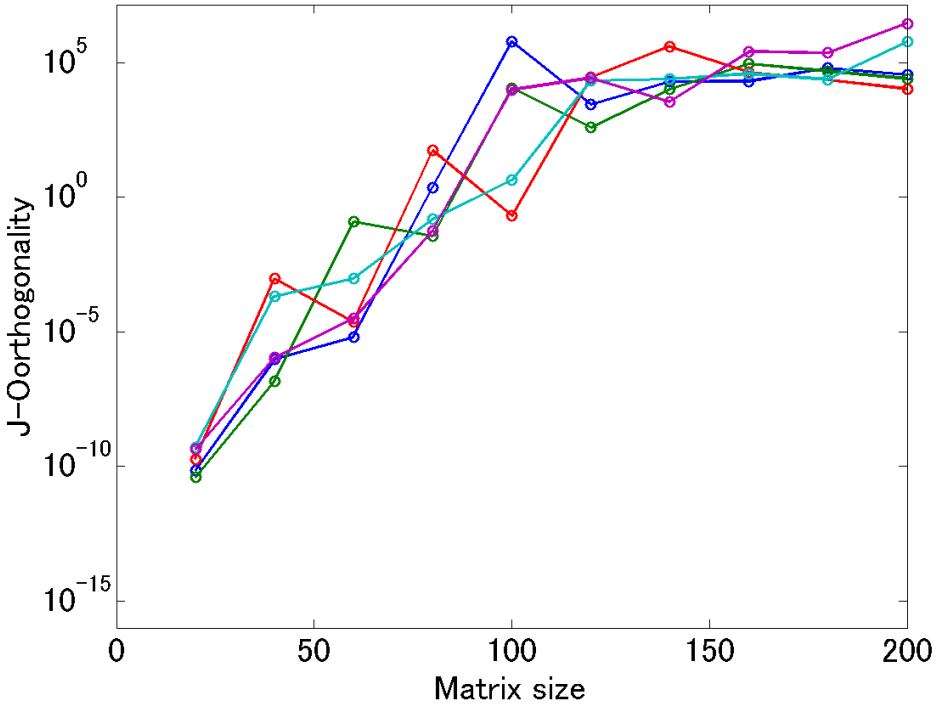


Table 1: Experiment 1.

Method	m	t_m	Accuracy
CSGS	2	0.104	8.70×10^{-6}
MSGS	2	0.107	4.65×10^{-6}
BSGS	10	0.039	2.80×10^{-6}

Tables 1 and 2 show results for the numerical experiments. In these tables ‘Accuracy’ refers to the calculation accuracy of the J-orthogonality by equation (21) and t_m is the computation time for block size m . BSGS- m refers to the BSGS method with our proposed method for determining block size (Algorithm 3).

Figure 2: J-Orthogonality of the CSGS with re-orthogonalization.

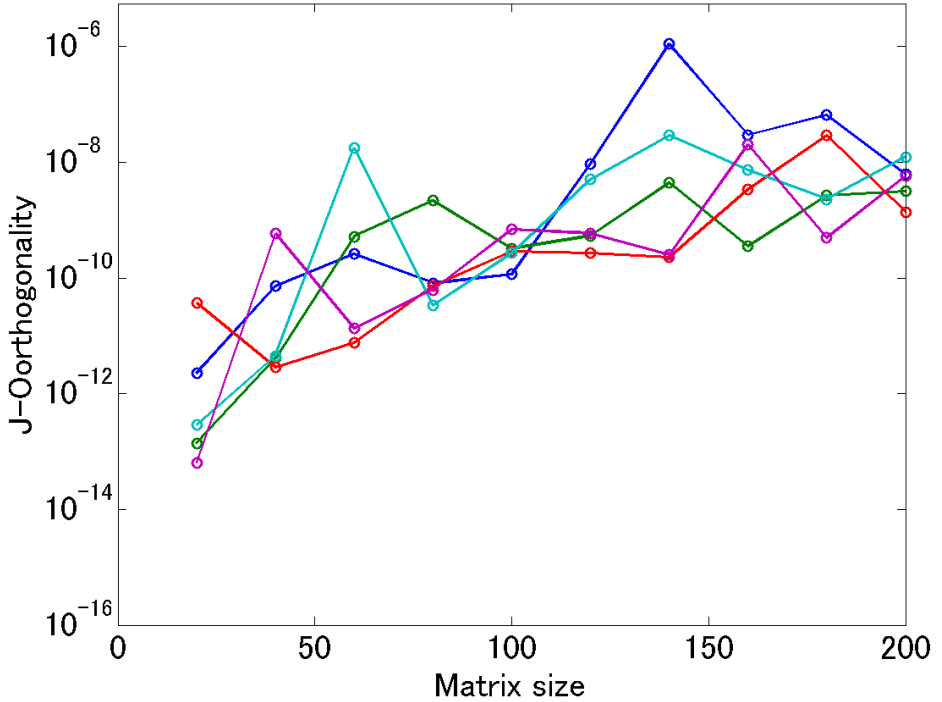


Table 2: Experiment 2.

Method	m	t_m	Accuracy
CSGS	2	21.24	1.55×10^{-4}
MSGs	2	21.40	1.03×10^{-4}
BSGS	40	2.50	3.74×10^{-5}
BSGS	100	3.21	7.14×10^{-5}
BSGS-m	72	2.72	4.48×10^{-5}

From Table 1 we see that the BSGS method is the fastest and has the highest accuracy in terms of J-orthogonality. This is because, after blocking X , we calculate the computation with Basic Linear Algebra Subprograms (BLAS). The accuracy of the BSGS method is significantly better than the accuracy of the CS GS method.

From Table 2 we again see that the BSGS method is the fastest and has the highest accuracy in terms of J-orthogonality. The BSGS method is approximately ten times faster than the CS GS and MSGS methods. The accuracy of the BSGS method is significantly better than that of the CS GS and MSGS methods. Since H_2 is larger than H_1 , the SR factorization of matrix H_2 is more unstable than that of matrix H_1 . The BSGS-m is not the fastest in Table 2, but the BSGS-m performed only 10% slower, more or less, than the fastest method.

5 Conclusion

The proposed BSGS method blocks the CS GS method to speed-up computation, and combines this with determining the optimal block size. Determining the block size is necessary because the computation time of the BSGS method changes significantly depending on block size.

Section 4 presented numerical experiments which show the effectiveness of the re-orthogonalization condition of the BSGS method. It is clear that this new condition worked for the SGS method. Our proposed method is much faster and more accurate than either the CS GS or the MSGS method. And in terms of determining block size, the BSGS method selects block size automatically.

In future studies it will be useful to analyze J-orthogonality and study how this proposed method works when dealing with a large scale problem.

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Author addresses

1. **Yoichi Matsuo**, School of Fundamental Science and Technology, Graduate School of Science and Technology, Keio University, 3-14-1 Hiyoshi, Kohoku, Yokohama, Kanagawa, 223-8522, Japan.
<mailto:matsuo@math.keio.ac.jp>
2. **Takashi Nodera**, Department of Mathematics, Faculty of Science and Technology, Keio University, 3-14-1 Hiyoshi, Kohoku, Yokohama, Kanagawa, 223-8522, Japan.
<mailto:nodera@math.keio.ac.jp>